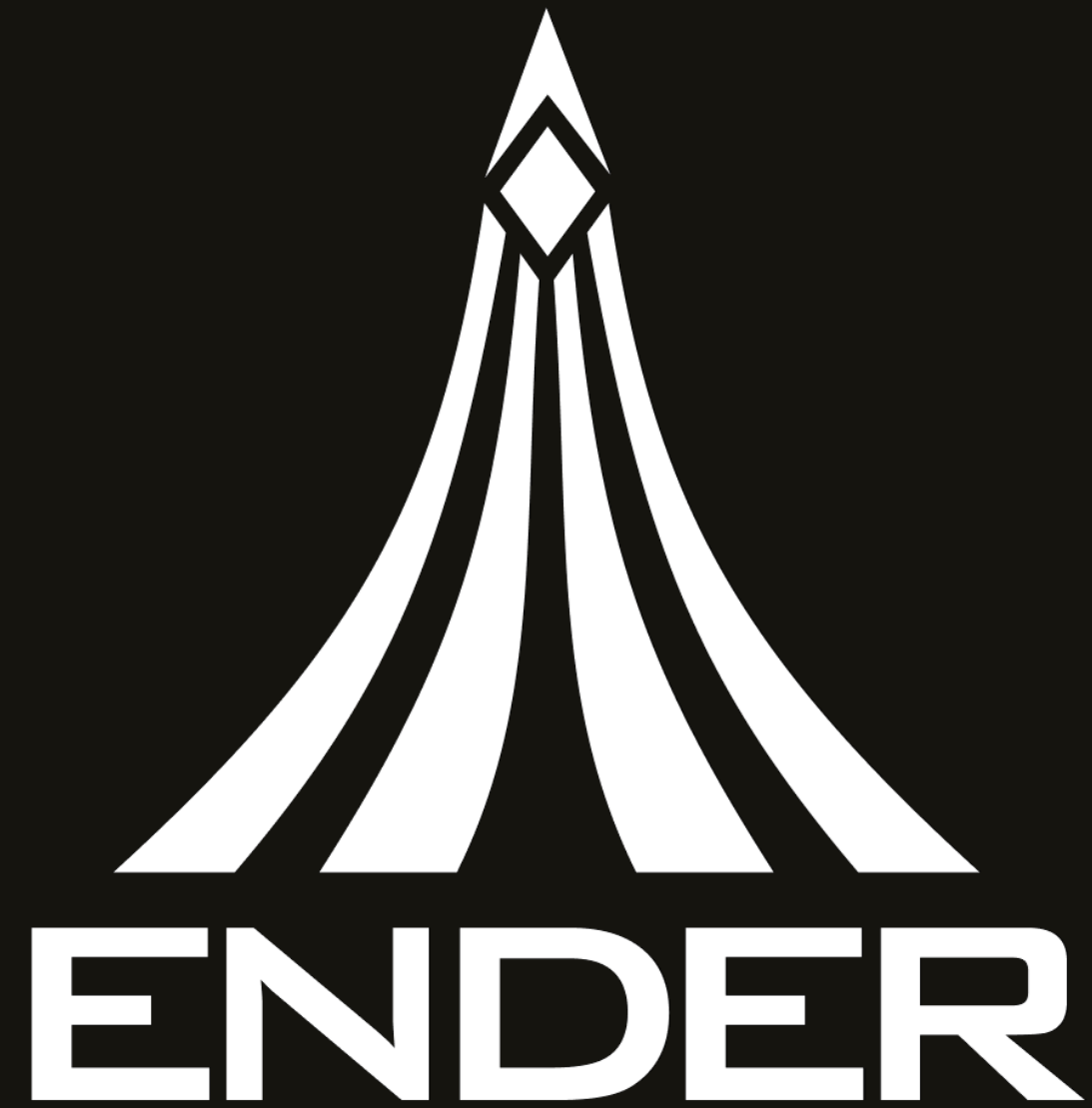




Deterrence Through Simulation.

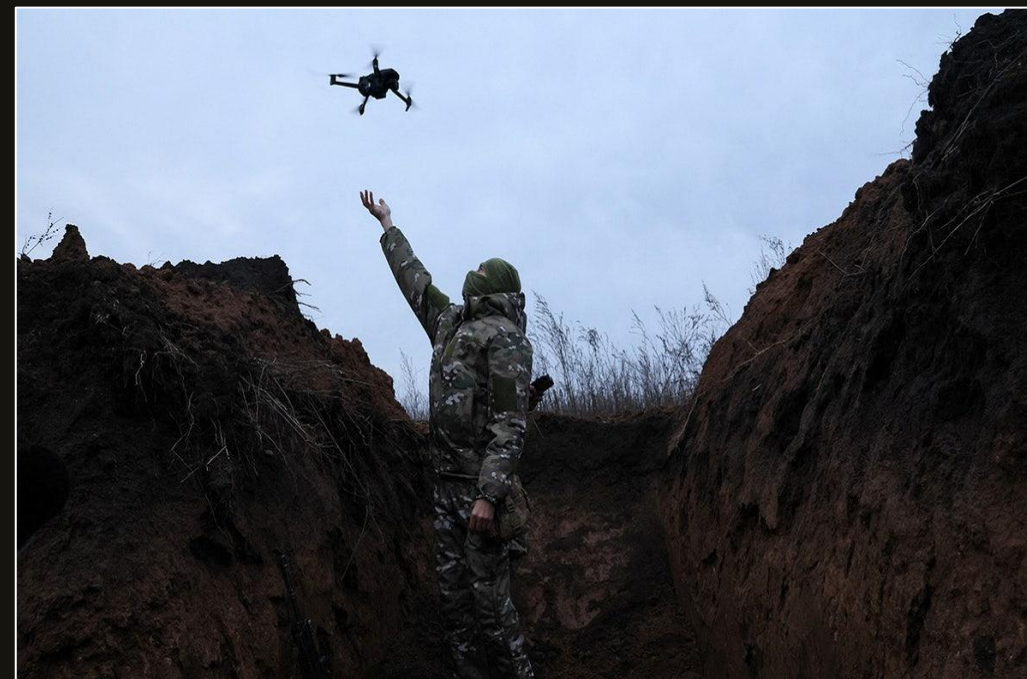


We're building the simulation for modern warfare.

The entire mission lifecycle in one platform.



Our warfighters are fighting blind.



- Training, planning, and operations remain disconnected.
- The electromagnetic battlefield is invisible, and spectrum awareness is a national security bottleneck.
- Drones and autonomy is pushing more of the battlefield beyond human sight.
- Modern warfare has outgrown 2D maps; flat displays can't model the invisible battlefield.



Merging reality with simulation

Real-time, RF-accurate world models — one live picture.

REALITY



Live Sensors, Real Terrain



SIMULATION



Simulated Sensors, Digital Terrain



Traction *before funding.*

COMMERCIAL REVENUE

\$120K+

AWARDS / GRANTS

\$100K+

DEMOS

50+

- Presented to CENTCOM Commander
- 7-figure direct sale with Army closing Q4
- 2 active partnerships with primes
- OSD EW Sim prize challenge winners – non-compete follow on





Built by founders whose families came to America and chose to protect it.



Zack Zuniga

CEO & CO-FOUNDER

- Adjunct Prof., Precision Optics —
Valencia College & Lockheed
- Opto-electrical engineer
- Defense Innovation Unit Fellow



Liam Etan

COO & CO-FOUNDER

- USAF Program Manager
- Lockheed Martin engineer
- DIU X-Force Fellow

MENTORS

Beverly Seay

Senior Strategic Advisor, DIU

Ray Edwards

VP Business Development, JR Edwards

Dustan Hellwig

Founder, CTI

Lt. Col Etan (Ret)

Tech Advisor, NAVSPECWARCOM

Kyle Platt

Dir. Strategic Growth, KBR · Former PEO-
STRI Dir. of Instrumentation



\$4M to ship the platform.

This round delivers a production ready Ender’s Eye without waiting on government cycles.

USE OF FUNDS

Engineering	50%
AI & infrastructure	20%
Operations & compliance	20%
BD & marketing	10%

MILESTONES UNLOCKED

MO 3	EWVTE 1.0 feature-complete · Ender's Eye demo live · 2ID & 3ID as first paying customers
MO 12	Army PoR for EW Training & Planning · Ender’s Eye Production OT signed
MO 18	Expand to incorporate Cyber Warfare in Ender’s Eye
MO 24	Ender’s Eye PoR – One continuously updating simulation · Seed Round · prototype predictive tactics modeling engine



The incumbents aren't built for *this fight*.

EW PLANNING & C2

Raytheon — EWPMT

Operators describe it as clunky and dreaded, not trusted.

EW TRAINING SYSTEM

General Dynamics — IEWTPT

GD sent engineers to study how we render dynamic signal sources.

EW BATTLESPACE SIM

BSI — MACE

Beaten head-to-head at the DoW EW Simulation Prize Challenge.

SENSOR FUSED COP

Surtr Defense Systems

Can't model EW effects on their platform.

EDGE EW DEVICES

Orion Edge

Intentionally doesn't have a software UI for their EW devices.

300+ warfighter interviews, 3 yrs of relationships, and development with the Cyber Schoolhouse, *our deep customer knowledge and first-mover advantage are difficult to replicate.*



Multi-billion-dollar markets, entered through *training*.

ENTRY WEDGE

EW/EMSO training & planning

NEAR-TERM

Real-time operational visualization of the spectrum & testing of contractor systems

MID-TERM

Commercial cUAS security

LONG-TERM

Real-time manipulable RF-accurate world models & predictive modeling

\$38B+ TAM